

# CS61B SPRING 2016 SECRET SECTION 4 WORKSHEET

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## 1 Generics

Use Java's `compareTo()` method to write a generic function to find the greatest object in an array. Do not worry about exceptions `compareTo()` may throw and assume the input list is not empty.

```
1 public static _____ findGreatest(_____[] a) {  
2     // int compareTo(T o)  
3     // Compares this object with the specified object for order. Returns a negative  
4     // integer, zero, or a positive integer as this object is less than, equal to,  
5     // or greater than the specified object.  
6  
7  
8  
9  
10  
11  
12 }
```

## 2 Iterators

(a) Name and explain the purpose/use of the three methods that are outlined by the Java iterator interface.

(b) Suppose that for some reason the Java iterator interface did not include the `hasNext()` method, and it was bad practice to implement one. How might you account for the fact that `next()` will at some point throw a `NoSuchElementException` exception without crashing your program? Why is it a good idea that `hasNext()` exists?

### 3 Runtime Analysis

Suppose we have an array of  $N$  strings of length  $N$ . What would be the runtime of a function that reversed each individual string's characters and the ordering of the strings in the array.

### 4 Which Data Structure?

For each of the following parts, choose which data structure would best fits the constraints given and write it on the line provided. Choose from **Balanced Search Tree**, **Disjoint Sets**, and **HashSet**.

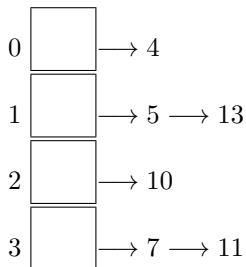
- (a) \_\_\_\_\_ We want to store a set of strings for which we care about the alphabetical order.
- (b) \_\_\_\_\_ We want to store a set of strings for which we want to perform lookup in constant time.
- (c) \_\_\_\_\_ We want to store a large set of numbers, but we have space constraints.
- (d) \_\_\_\_\_ We want to represent the relationships between a group of people and determine if two people are friends. Two people can either be friends or enemies. If person A and person B are friends, then person A is also friends with all the friends of person B.

## 5 HashSet

- (a) Currently we have 6 items in our HashSet. How many more elements do we need to insert before we upsize the HashSet from 4 buckets to 8 buckets if we upsize whenever the load factor reaches 2? See figure of HashSet below. Write your answer on the blank below.

\_\_\_\_\_

- (b) Draw the new HashSet beside the one below after inserting the integers 3, 14, 15, 9. The hashCode of an integer returns the integer itself. Follow the same principle of resizing as described in part (a).



- (c) Currently we have 10 items in our HashSet, after adding four items from part (b). How many elements do we need to remove from the HashSet if we downsize by halving the number of buckets, whenever the load factor reaches 0.5? Use the HashSet you drew in part (b) as the current HashSet. Write your answer on the blank below.

\_\_\_\_\_

## 6 Binary Search Tree

Fill in the blank lines below for the method `isBinarySearchTree()`. This method checks whether a Binary Tree is a Binary Search Tree by following the property that the left child is less than the parent and the right child is greater than the parent.

```

1 public class BinaryTree {
2
3     public int value;
4     public BinaryTree left;
5     public BinaryTree right;
6
7     public BinaryTree(int value) {
8         this.value = value;
9         left = null;
10        right = null;
11    }
12    ...
13
14    public boolean isBinarySearchTree() {
15        // check if leaf node
16
17        if (.....) {
18            return true;
19        }
20
21        // check left value
22
23        if (left != null) {
24            if (left.value > value) {
25                return false;
26            }
27        }
28
29        // check right value
30
31        if (.....) {
32
33            if (.....) {
34                return false;
35            }
36        }
37
38        if (left == null) {
39            return right.isBinarySearchTree();
40        } else if (right == null) {
41            return left.isBinarySearchTree();
42        } else {
43            return .....;
44        }
45    }
46 }
47 }

```